

 XBOX 360®

ACE COMBAT®

ASSAULT HORIZON

 namco®



WARNING Before playing this game, read the Xbox 360® console and accessory manuals for important safety and health information. Keep all manuals for future reference. For replacement console and accessory manuals, go to www.xbox.com/support.

Important Health Warning About Playing Video Games

Photosensitive seizures

A very small percentage of people may experience a seizure when exposed to certain visual images, including flashing lights or patterns that may appear in video games. Even people who have no history of seizures or epilepsy may have an undiagnosed condition that can cause these “photosensitive epileptic seizures” while watching video games.

These seizures may have a variety of symptoms, including lightheadedness, altered vision, eye or face twitching, jerking or shaking of arms or legs, disorientation, confusion, or momentary loss of awareness. Seizures may also cause loss of consciousness or convulsions that can lead to injury from falling down or striking nearby objects.

Immediately stop playing and consult a doctor if you experience any of these symptoms. Parents should watch for or ask their children about the above symptoms—children and teenagers are more likely than adults to experience these seizures. The risk of photosensitive epileptic seizures may be reduced by taking the following precautions: Sit farther from the screen; use a smaller screen; play in a well-lit room; do not play when you are drowsy or fatigued.

If you or any of your relatives have a history of seizures or epilepsy, consult a doctor before playing.

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XBOX LIVE

Xbox LIVE® is your connection to more games, more entertainment, more fun. Go to www.xbox.com/live to learn more.

CONNECTING

Before you can use Xbox LIVE, connect your Xbox 360 console to a high-speed Internet connection and sign up to become an Xbox LIVE member. For more information about connecting, and to determine whether Xbox LIVE is available in your region, go to www.xbox.com/live/countries.

FAMILY SETTINGS

These easy and flexible tools enable parents and caregivers to decide which games young game players can access based on the content rating. Parents can restrict access to mature-rated content. Approve who and how your family interacts with others online with the Xbox LIVE service, and set time limits on how long they can play. For more information, go to www.xbox.com/familysettings.

GAME CONTROLS

XBOX 360 CONTROLLER

MENU CONTROLS

Navigate options	Left Stick
Select option	
Exit menu	

AIRCRAFT CONTROLS

Descend/Ascend/Turn left/Turn right	Left Stick
Camera view	Right Stick
Fire machine gun	
Fire missile	
Change weapon	
Switch target	
Throttle down	
Throttle up	
Yaw left	
Yaw right	
Activate DFM/ASM/Counter maneuver	
Flares	
Change view	
Switch radar map display	
Pause	

BOMBER CONTROLS

Adjust targeting	Left Stick
Flares	,
Drop bomb	
Switch target	
Pause	

ATTACK HELICOPTER CONTROLS

Forward/Backward/ Strafe left/Strafe right	Left Stick
Turret and camera view up/down, turn left/right	Right Stick
Descend	
Ascend	
Change weapon	
Obtain target	
Fire special weapon	
Fire gun	
Counter maneuver	
Reset camera	
Change view	
Switch radar map display	
Pause	

DOOR GUNNER/ GUNSHIP CONTROLS

Adjust sight	Left Stick/ Right Stick
Change weapon (Gunship only)	
Attack	
Zoom sight (Door Gunner only)	
Pause	

MAIN MENU

CAMPAIGN

Play through the game following a storyline.

Continue: Resume a campaign in progress.

New Game: Start a new campaign.

XBOX LIVE

Play with or against other players online over the Xbox LIVE. Choose between Co-Op, Domination, Deathmatch and Capital Conquest.

Quick Match: Search for matches without selecting session rules.

Custom Match: Select session rules to search for matches.

Create Session: Customize rules and settings to create a new online match.

Skill Sets: Equip an aircraft with skills to increase its performance in online, co-op, and free mission modes.

Stats: View your individual statistics.

Leaderboards: Browse online leaderboards.

FREE MISSION

Play through any missions completed in the single player campaign.

SETTINGS

Adjust various game settings.

PLAYER ARCHIVE

View stats, aircraft models, and credits, or replay movies.

Stats: View statistics based on both single player and online gameplay.

Aircraft Viewer: Examine the in-game models for any aircraft you have unlocked.

Credits: Watch the credits for *Ace Combat Assault Horizon*.

Replay Theater: View any saved replay movies.



GAME SCREEN

Altitude Indicator

Speed

Reticle

Radar



Target Indicator

Enemy Direction

Altimeter

Ammo

SPEED: Displays the current speed of your aircraft.

ALTIMETER: Shows your current altitude.

ALTITUDE INDICATOR: This artificial horizon displays your aircraft's orientation relative to the ground.

RADAR: View the location of both enemies and allies relative to your current position.

AMMO: Displays the amount of ammo remaining for your currently equipped weapon.

RETICLE: Aim the targeting reticle to hit enemies with the machine guns.

TARGET INDICATOR: Green boxes indicate enemies, and blue boxes indicate allies.

ENEMY DIRECTION: This arrow points in the direction of the currently targeted enemy.

PAUSE MENU

RETURN TO GAME:

Resume the game currently in progress.

RETRY FROM

CHECKPOINT: Restart the game from the last completed checkpoint.

RETRY FROM

MISSION START: Restart the mission from the beginning.

SETTINGS: Adjust control and sound options.

STATS: View various statistics based on your performance.

SAVE REPLAY: Save a replay of the current mission. Please note the recorded length of the replay varies based on the game mode.

RETURN TO MAIN MENU: Exit the current mission and return to the Main Menu.



SETTINGS

FLIGHT ASSIST: Turn the Flight Assist feature ON/OFF. When set to ON, Flight Assist automatically steers the plane out of danger if it is about to hit the ground and when it exits the mission area.

CONTROL SETTINGS: View and adjust the game controls.

Vibration: Turn controller vibration ON/OFF.

Aircraft: Adjust the controls for piloting an aircraft.

Attack Helicopter: Set the controls for piloting an attack helicopter.

Door Gunner/Gunship: Set controller preferences for manning a mounted gun.

SCREEN BRIGHTNESS: Modify the brightness levels in the game.

HUD MEASURE: Set in-game displays to show information in Knots & Feet or Meters.

SUBTITLES: Turn subtitle display ON/OFF.

SUBTITLE LANGUAGE: Choose the subtitle language.

AUDIO LANGUAGE: Select a language for the in-game dialog.

SOUND: Adjust the sound options for the game.

Music Volume: Set the music volume.

SE Volume: Set the volume level for the sound effects.

VO Volume: Set the volume level for in-game voices.

HOW TO PLAY

LOCK-ON: Press the **Y** button to switch between available enemy targets, and follow the green arrow near the center of the screen to bring the target into view. Once the square targeting box turns red, a lock-on has been achieved, and missiles are more likely to hit the target.

DOGFIGHT MODE (DFM): While following a targeted enemy aircraft from behind, a green circle may appear around the targeting box. Press the **LB** button and the **RB** button to enter Dogfight Mode. In Dogfight Mode, you'll be in close pursuit of your targeted foe. Keep the enemy within the green Assault Circle to charge your missiles. When the Assault Circle turns red, your missiles have a much greater chance of hitting the enemy. To disengage from Dogfight Mode, press the **Y** button.

COUNTER MANEUVERS: A red circle follows the rear of your aircraft when an enemy attempts to engage in a Dogfight. To initiate a counter maneuver, slow down your aircraft until the red and green arrows align in the center of the screen, and then press the **LB** button and the **RB** button.

For Attack Helicopters, press the **LB** button and the **RB** button when the "Incoming Missile" warning appears on-screen to avoid incoming missiles.

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